



Autodesk Maya

Yadle Integrations

Version 1.1

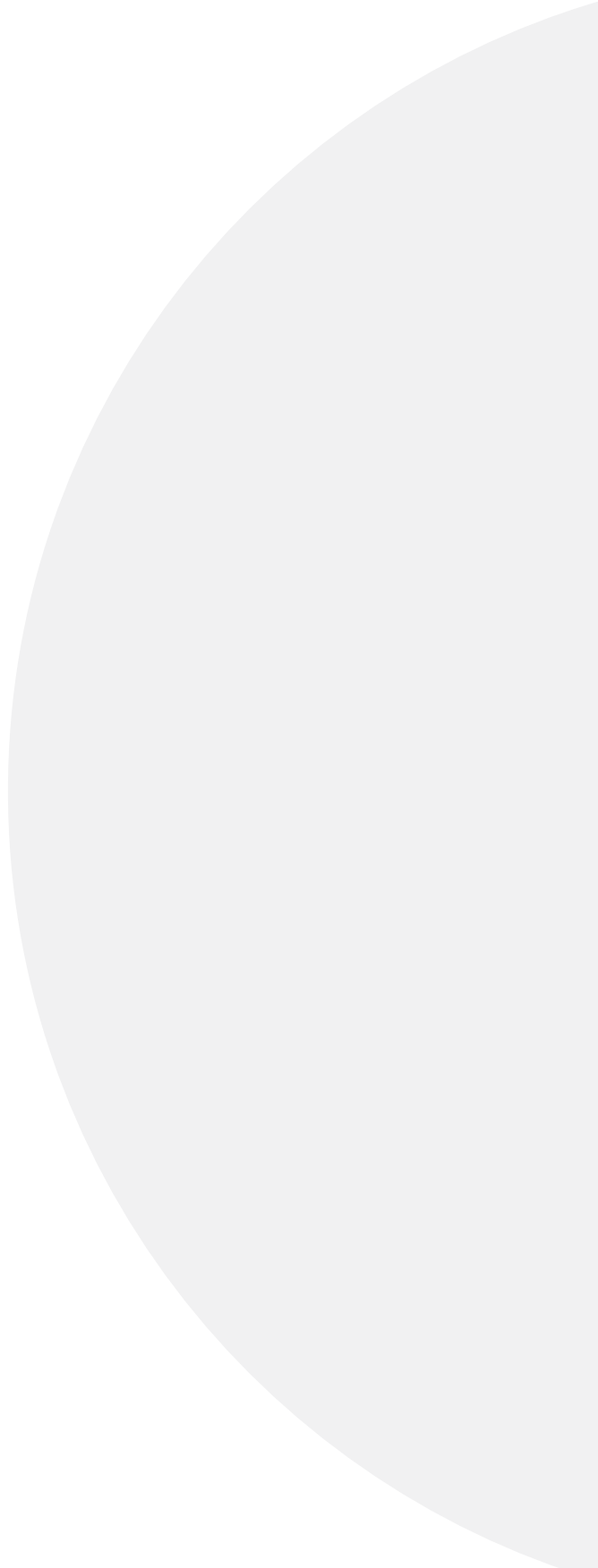


Table of Contents



MacOS

PAGE 2



Windows

PAGE 4



Linux

PAGE 6

MacOS

Installation Guide for Maya Yadle Integration

Step 1:

Make sure that Maya is installed.

Step 2:

Open Terminal

Step 3:

Download **maya.tar.gz** using link provided in “Yadle Customer Links” PDF. Be sure to replace **<OrgID>** with your Yadle provided OrgID.

```
$ curl -O https://download.yadle.com/plugins/<OrgID>/maya.tar.gz
```

Step 4:

Extract **maya.tar.gz** using tar.

```
$ tar -zxf maya.tar.gz
```

Step 5:

Move yadle folder which has been extracted from previous step to any local directory or centralized Maya modules location for your organization.

```
$ mv ./maya/yadle <maya/modules/location>
```

Step 6:

Look for **Maya.env** file in `~/Library/Preferences/Autodesk/maya/<version>`. Replace **<version>** with the version of Maya you are running.

```
$ ls ~/Library/Preferences/Autodesk/maya/<version>/ | grep Maya.env
```

- a. If this file **already exists**, open this file with an editor such as **vi**, and look for a line that sets **MAYA_MODULE_PATH**.
 - i. If this line **exists**, add path to yadle folder. Separating paths with semicolon “;”.

```
MAYA_MODULE_PATH = <existing/maya/module/path>; <path/to/yadle/directory>
```

- ii. If this line **does not exist**, append following line:

```
MAYA_MODULE_PATH = <path/to/yadle/directory>
```

b. If this file **does not exist**, then create it with the following command:

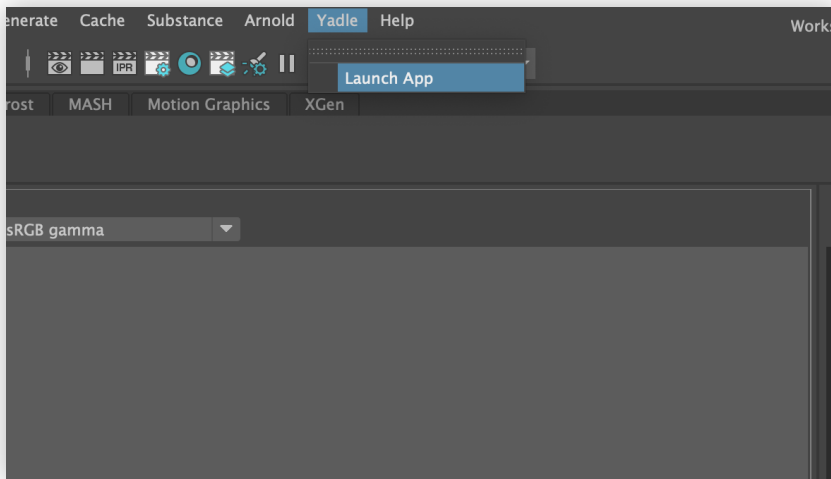
```
$ touch Maya.env
```

i. Add the following line to newly created file using an editor such as **vi**.

```
MAYA_MODULE_PATH = <path/to/yadle/directory>
```

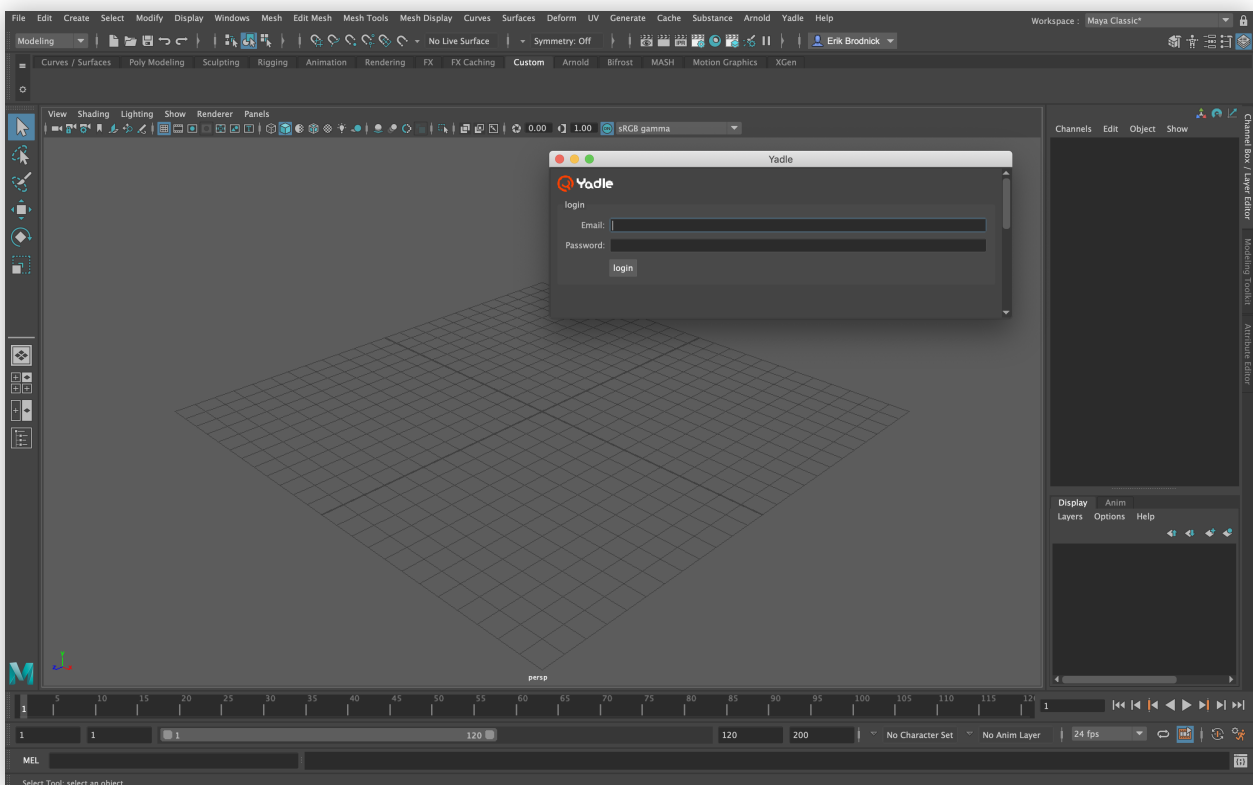
Step 7:

Launch Maya. On Maya's menu bar, select **Yadle > Launch App** to launch Yadle Integration.



Step 8:

Login with Yadle email and password.



Windows

Installation Guide for Maya Yadle Integration

Step 1:

Make sure that Maya is installed.

Step 2:

Open Windows PowerShell

Step 3:

Download **maya.zip** using link provided in “Yadle Customer Links” PDF. Be sure to replace **<OrgID>** with your Yadle provided OrgID.

```
PS > Invoke-WebRequest "https://download.yadle.com/plugins/<OrgID>/maya.zip" -OutFile maya.zip
```

Step 4:

“Extract maya.zip. Replace **<path/of/Maya/modules>** with any local directory or centralized Maya modules location for your organization.

```
PS > Expand-Archive maya.zip -DestinationPath <path/of/maya/modules>
```

Step 5:

Look for Maya.env file in C:\Users**<username>**\Documents\maya**<version>**. Replace **<username>** and **<version>** with your username and the version of Maya you are running.

```
PS > Test-Path C:\Users\<username>\Documents\maya\<version>\Maya.env -PathType Leaf
```

a. If this file **already exists**, open this file with a text editor, and look for a line that sets MAYA_MODULE_PATH.

i. If this line **exists**, add path to yadle folder. Separating paths with semicolon “;”.

```
MAYA_MODULE_PATH = <existing/maya/module/path>; <path/to/yadle/directory>
```

ii. If this line **does not exist**, append following line:

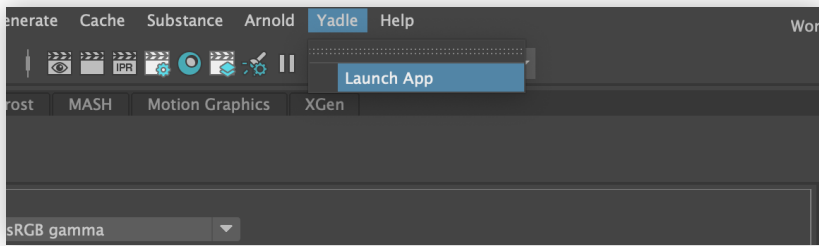
```
MAYA_MODULE_PATH = <path/to/yadle/directory>
```

b. If this file **does not exist**, then create it with the following command:

```
PS > New-Item -Path C:\Users\<username>\Documents\maya\<version> -Name "Maya.env" -ItemType "file" -Value "MAYA_MODULE_PATH = <path/to/yadle/directory>"
```

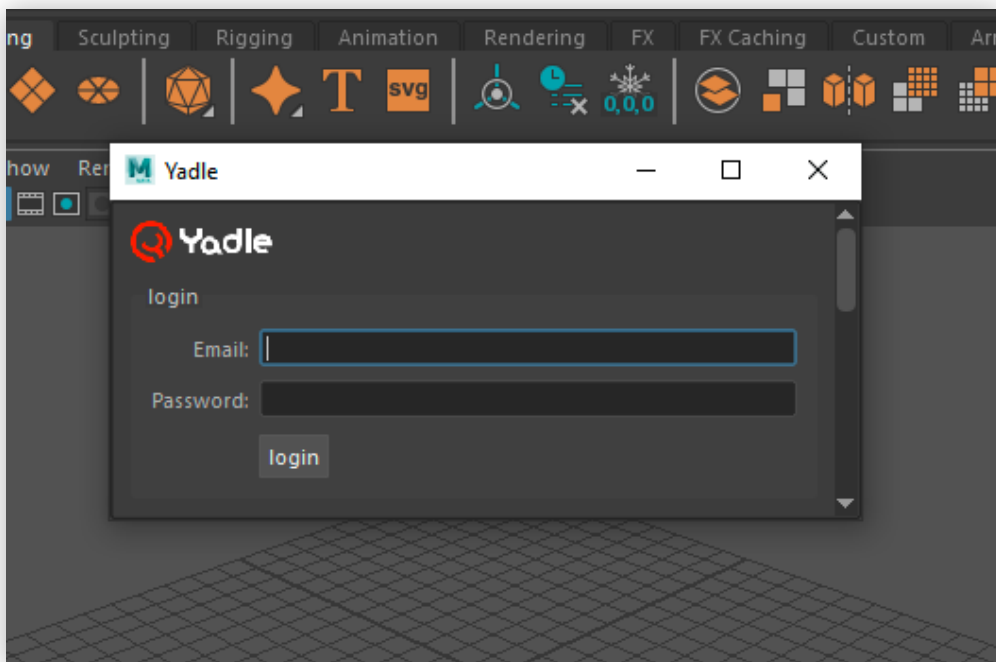
Step 6:

Launch Maya. On Maya's menu bar, go to **Yadle > Launch App** to launch Yadle Integration.



Step 8:

Login with Yadle email and password.



Linux

Installation Guide for Maya Yadle Integration

Step 1:

Make sure that Maya is installed.

Step 2:

Open Terminal

Step 3:

Download **maya.tar.gz** using link provided in “Yadle Customer Links” PDF. Be sure to replace **<OrgID>** with your Yadle provided OrgID.

```
$ curl -O https://download.yadle.com/plugins/<OrgID>/maya.tar.gz
```

Step 4:

Extract **maya.tar.gz** using tar.

```
$ tar -zxf maya.tar.gz
```

Step 5:

Move yadle folder to any local directory or a centralized Maya modules location for your organization.

```
$ mv ./maya/yadle <maya/modules/location>
```

Step 6:

Look for **Maya.env** file in **~/maya/<version>**. Replace **<version>** with the version of Maya you are running.

```
$ ls ~/maya/<version>/ | grep Maya.env
```

- a. If this file **already exists**, open this file with an editor such as **vi**, and look for a line that sets **MAYA_MODULE_PATH**.
 - i. If this line **exists**, add path to yadle folder. Separating paths with semicolon “;”.

```
MAYA_MODULE_PATH = <existing/maya/module/path>; <path/to/yadle/directory>
```

- ii. If this line **does not exist**, append following line:

```
MAYA_MODULE_PATH = <path/to/yadle/directory>
```

b. If this file **does not exist**, then create it with the following command:

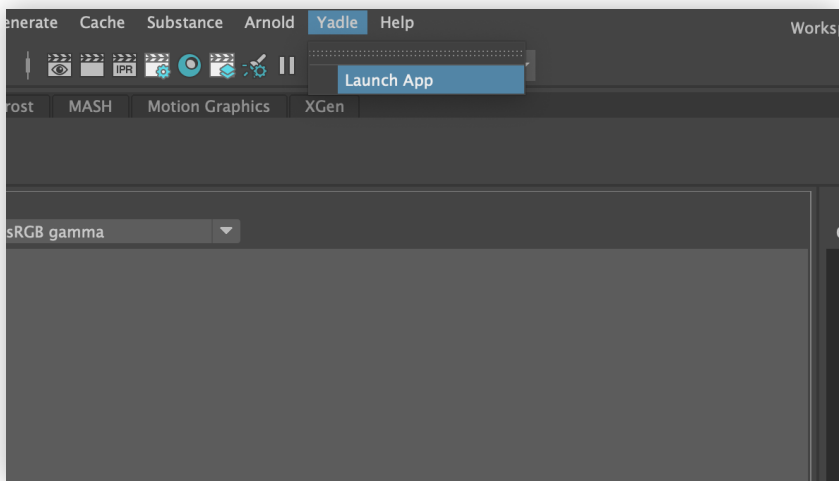
```
$ touch Maya.env
```

i. Add the following line to newly created file using an editor such as vi.

```
MAYA_MODULE_PATH = <path/to/yadle/directory>
```

Step 7:

Launch Maya. On Maya's menu bar, select **Yadle > Launch App** to launch Yadle Integration.



Step 8:

Login with Yadle email and password.

